

# Maths Calculation Policy

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This calculation policy sets out the methods used to help our pupils with calculations and has been devised to meet the requirements of the National Curriculum 2014 for the teaching and learning of mathematics. It complements the '2024-25 CCPS - Maths Policy' and is designed to give pupils a consistent and smooth progression of learning in calculations across the school, using the Concrete → Pictorial → Abstract steps of the 'mastery' approach to mathematics.

On a daily basis, pupils are taught systematic strategies to count forwards and backwards and in steps, learn number bonds and times tables, as these form the basis of so much of primary level Maths. Children are also given opportunities to practise these skills, thereby developing and strengthening their mental numerical agility, through a variety of age and ability-appropriate activities, discrete from Maths lessons: these include Fluency Starters, Maths Minutes, Maths Meetings, Times Tables Rock Stars and NumBots. They also need to be able to apply written calculation skills, in order to:

- represent work that has been done practically
- support, record and explain mental calculation
- keep track of steps in a longer task
- work out calculations that are too difficult to perform mentally

While the use of mastery resources (specifically the 'White Rose Maths' planning and resources, supported by the use of 'Target Your Maths' books) will form the basis of our whole class teaching and resourcing, it is essential that teachers adapt their planning and delivery of lessons to meet the different needs of the Most Able, Least Able and SEND children in their class. This will necessarily include adaptation, whether it be by questioning, a variety of resources, targeted or personalised support.

The Calculation Policy shows methods that pupils will be taught within their respective year group. It is shown in teaching order. Children should be confident in choosing and using a strategy that they know will enable them to arrive at the correct answer as efficiently as possible; pupils are free to choose their preferred method to solve calculations.

#### **Early Learning Goals**

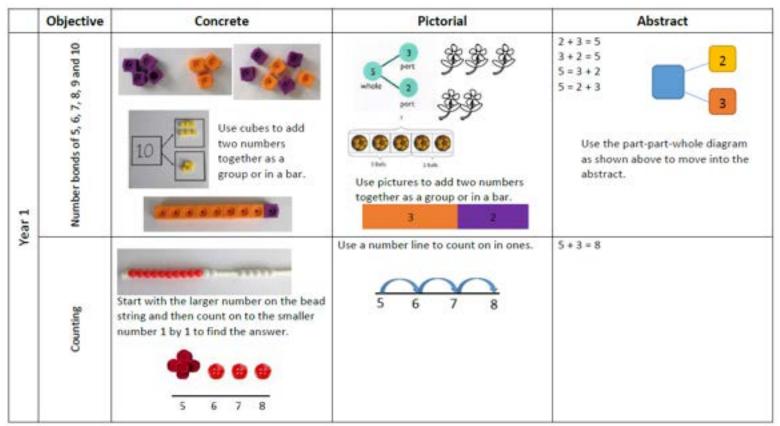
ELG Number - Children at the expected level of development will:

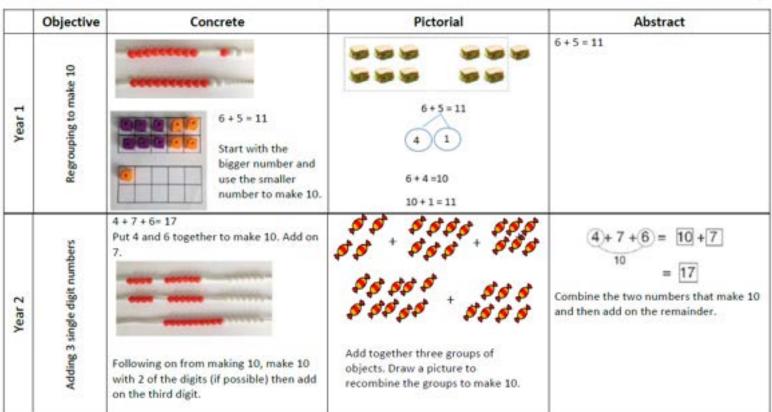
- Have a deep understanding of number to 10, including the composition of each number
- Subitise (Recognise quantities without counting) up to 5;
- Automatically recall (without reference to rhymes, counting or other aids)number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts.

ELG Numerical Patterns - Children at the expected level of development will:

- Verbally count beyond 20, recognising the pattern of the counting system;
- Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity;
- Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally

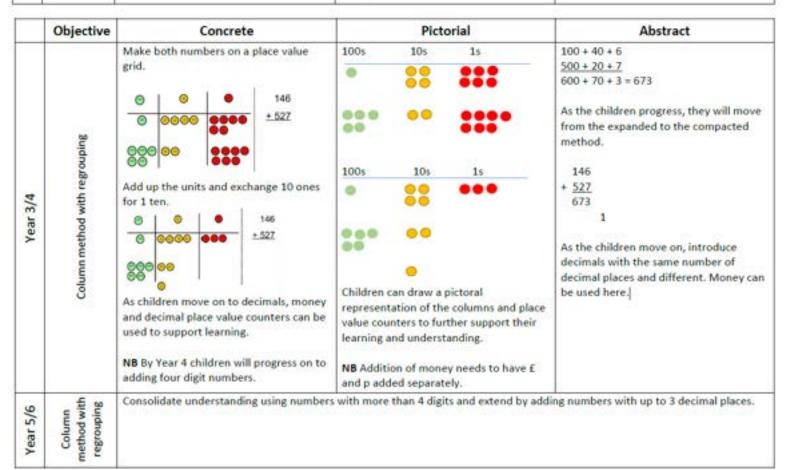
#### **ADDITION**





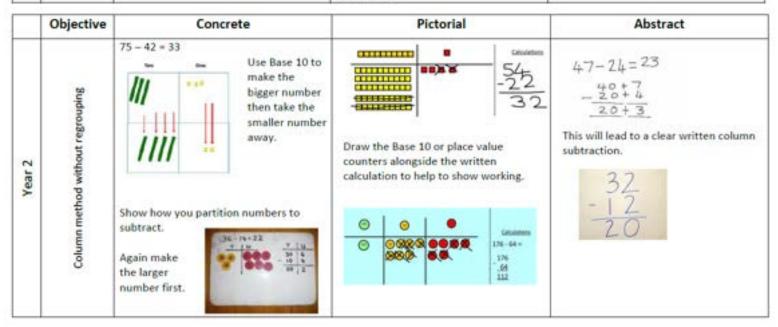
### ADDITION (continued)

Objective	Concrete		Pictorial		Abstract	
Column method without regrouping	Add together the ones first, then add the tens. Use the Base 10 blocks first before moving onto place value counters.  24 + 15 =  44 + 15 =		After physically using the base 10 blocks and place value counters, children can draw the counters to help them to solve additions.  10s 1s		24 + 15 = 39 24 + 15 39	
Column met	T 0	0 0000	•	••••		
Year 2 Column method with regrouping	Make both numbers on a grid. 10s	hange 10 ones	draw the counters additions. 10s	ounters, children can to help them to solve  1s  1s  1s	40 + 9 20 + 3 60 + 12 = 72	

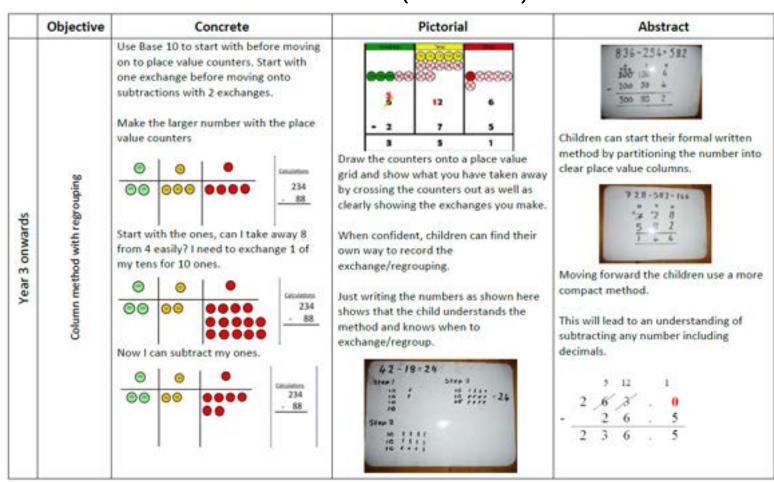


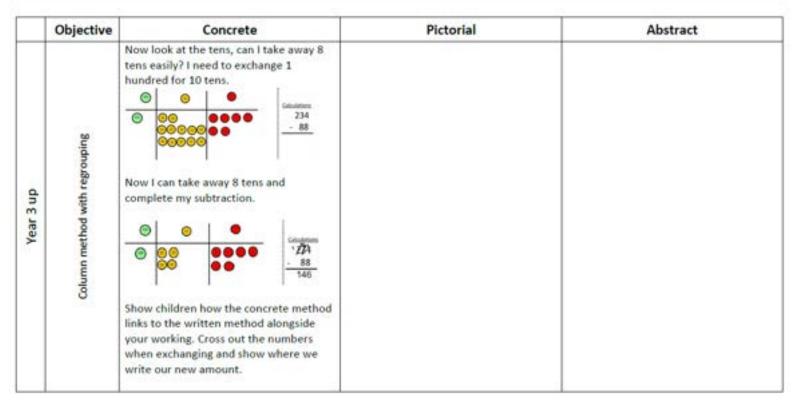
#### **SUBTRACTION**

	Objective	Concrete	Pictorial	Abstract		
	Taking away ones	Use physical objects, counters, cubes etc. to show how objects can be taken away.	Cross out drawn objects to show what has been taken away.	4-2=2		
Year 1	Counting back	Make the larger number in your subtraction. Move the beads along your bead string as you count backwards in ones.	Count back on a number line or number track  9 10 11 12 13 14 15  Start at the bigger number and count back the smaller number, showing the jumps on the number line.	Put 13 in your head, count back 4. What number are you at? Use your fingers to help.		
	Find the difference	Compare amounts and objects to find the difference.  Resettin  Use cubes to build towers or make bars to find the difference. Use basic bar models with items to find the difference.	Count on to find the difference.  Usa is 13 years old. Hersister is 22 years old. Find the difference in age between them.  13 7  Line  22  Draw bars to find the difference between 2 numbers.	Hannah has 8 goldfish. Helen has 3 goldfish. Find the difference between the number of goldfish the girls have.		

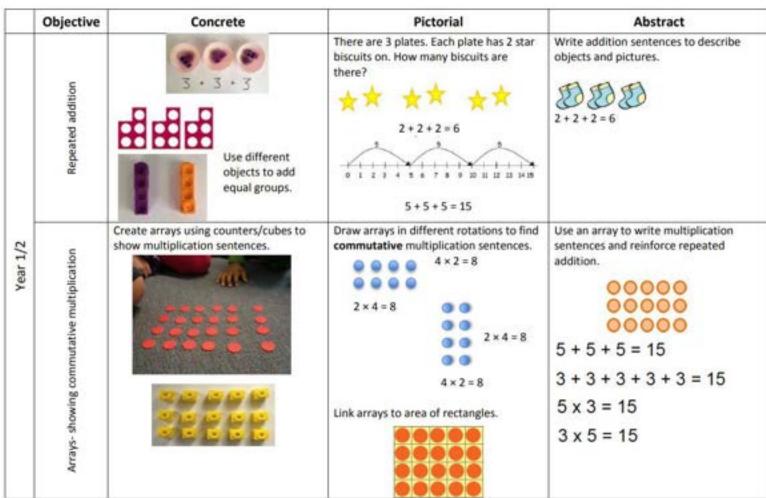


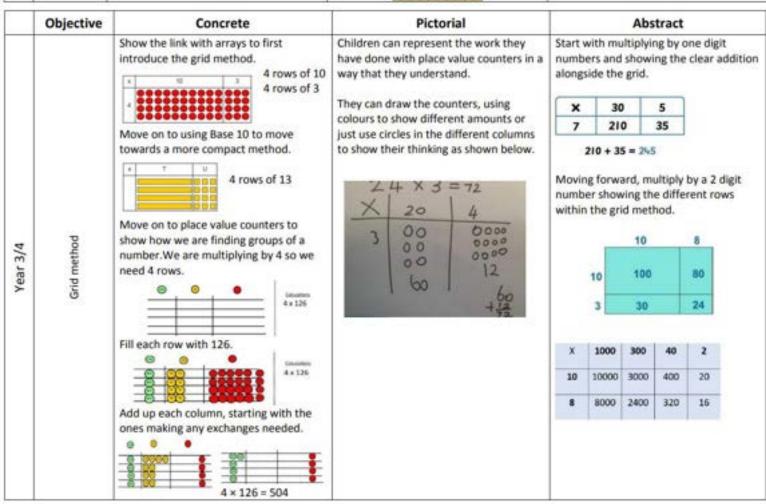
#### SUBTRACTION (continued)





#### **MULTIPLICATION**

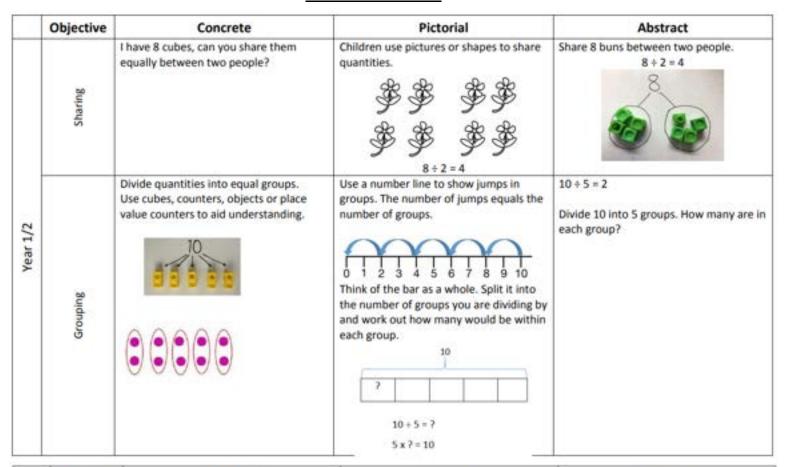


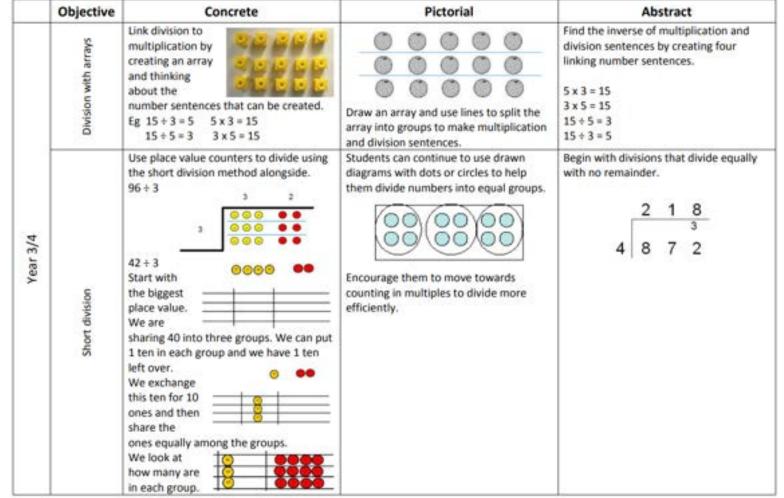


## MULTIPLICATION (continued)

	Objective	Concrete			Pictorial	1		-	Abstr	ract	
	Show the link with arrays to first introduce the expanded method.  10 8  10 80  3 80 24	introduce the expanded method.	10		000000	S 00000 to	Start with the childre numbers o	n abo learly	ut lini in col 18	ing u lumr	
		0 0 000		00000000	30 (3 x 10)) 80 (10 x 8) 100 (10 x 10)		)				
Year 5/6	Compact method	Children can continue to be supported by place value counters at the stage of multiplication.  It is important at this stage that they always multiply the ones first and note down their answer followed by the tens which they note below.		Bar modelling and number lines can support learners when solving problems with multiplication alongside the formal written methods.		Start with long multiplication, reminding the children about lining up their numbers clearly in columns.  If it helps, children can write out what they are solving next to their answer.		e out what they wer.			

#### **DIVISION**





# DIVISION (continued)

	Objective	Concrete	Pictorial	Abstract		
9/	Division with remainders	14 ÷ 3 = Divide objects between groups and see how much is left over	Jump forward in equal jumps on a number line then see how many more you need to jump to find a remainder.  Draw dots and group them to divide an amount and clearly show a remainder.	Complete written divisions and show the remainder using r.  29+8-3 REMAINDER 5 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		
Year 5/6	Short division with remainders	364 ÷ 3 = 121 rem 1 3 364		Move onto divisions with a remainder. Once children understand remainders,  8 6 r 2 begin to express as a fraction or decimal according to the context.  1 8 6 1/5 5 9 °3 °1  1 4 6 16 21 3 5 5 1 1 0		

	Objective	Concrete	Pictorial	Abstract
				Children will use long division to divide numbers with up to 4 digits by 2 digit numbers.
				015 32 487
0 1831	vision			-0 48 -32 167
	Long division			<u>-160</u> 7
				31 546 31 236
				217 19